

Appendix Sixteen – Tally Chart of Aspects

Tally Chart of Aspects to Collaboration

Aspect	2111	2112	2113	2114	2115	2116	2117
Non – adversarial	1	1	1	1	1	1	1
Team spirit between all	1	1	1	1	1	1	1
Aim for a win / win outcome	1	1			1	1	1
Risks allocated fairly	1	1			1	1	1
A problem solving		1	1	1	1		1
Open book environment	1		1	1	1		1
Long term relationships	1	1	1		1		
Repeat business encouraged	1	1	1	1			
Value engineering utilised	1	1		1		1	
Innovation encouraged	1	1		1		1	
A common aim for all			1		1	1	
Understanding the other team member's role and	1				1		1
Early involvement of key members of	1	1		1			
Pain share gain share mechanism fair to both the	1			1	1		
Environment of mutual trust				1	1		1
Streamlining of common administrative processes	1			1	1		
Client leads project	1				1		1
Early warning systems to identify any problems			1	1	1		
Open dialogue environment			1	1			
Projects are brought in on					1		1
Few to zero claims		1			1		
Contract supporting					1		1
Projects brought in on initial				1			1
Performance is measured	1					1	
Subcontractor involved in				1			1
Low turnover of personnel					1		
Projects similar in nature					1		
Everyone achieves a					1		
Respect for input of the other					1		
Team members have a record in collaboration			1				
Opportunities for further funding			1				

Aspect	2111	2112	2113	2114	2115	2116	2117
Team members allowed to develop skills and			1				
Supply chain involved			1				
Regular workshops held						1	
Close supervision of contractor and subcontractor						1	
Rates renegotiable over time		1					
Holistic view of party's						1	
Regular meetings between			1				
All team members contribute			1				
Relationships between the parties are managed				1			
Formal quality control assurance mechanism		1					
Effective information sharing				1			
Continuity of work for the				1			
Projects delivered in less time than a traditional procurement approach						1	
Waste reduced							1
Efficiency in design produced							1
Health and safety improved						1	
Sustainability improved from						1	